

Improving Time Estimates in VDM-RT Models

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Agenda

- Motivation
- Overture extensions
- Case Study
- Results
- Discussion
- Summary
- Future work
- Special slide

Motivation

- Design of agricultural robotic systems
 - Computational intensive processing of sensor data (LiDaR, GNSS, Camera, etc.)
 - Multiple control loops which may have deadline requirements
 - Distributed nature of robotic system design
 - Reuse of components in different applications

Motivation

- Autonomous mink farm robot
 - Automatic feeding of mink

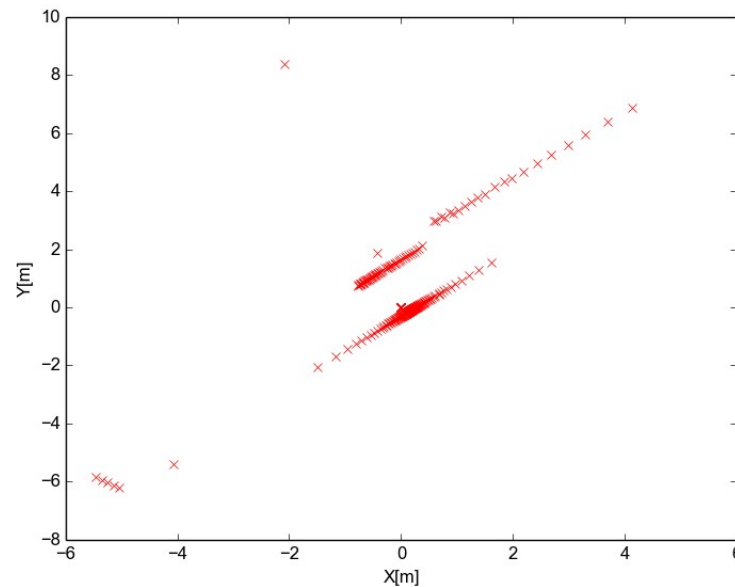


Source: <http://www.minkpapir.dk/>



Motivation

- Design row detection algorithm based on LiDaR



Design questions

- Can we switch to a cheaper, lower power platform
- What is the performance of the selected algorithm
- What happens to the performance if we lower the quality of the detected rows

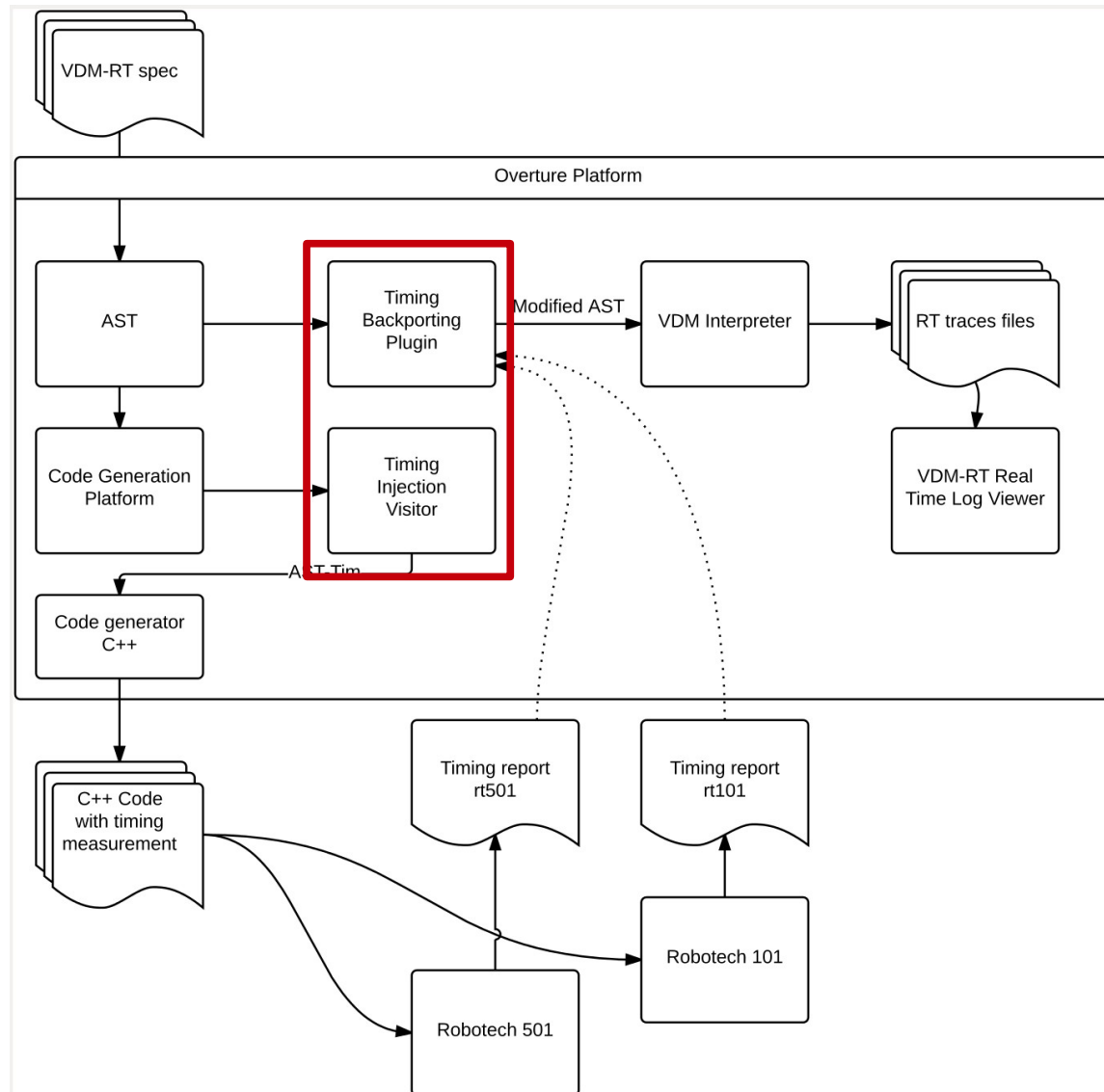
Answering the questions

- We can guesstimate using prior knowledge
- In Overture we can model execution time using duration and cycles
- No explicit support for switching between multiple platforms

Extensions overview

- Extend overture
 - Obtain timing measurements from real platforms
 - Incorporating these measurements into the model

Extensions overview



Extensions summary

- Many different ways to obtain execution time information from code
 - Static analysis
 - Measurement
 - Simulation
- The incorporation of timing information into the model does not depend on a specific method used for obtaining the information.

Case Study

- Row detection algorithm experiments on two different hardware platforms



Conpleks Robotech 101
I.mx6 Quad Arm @
1GHz



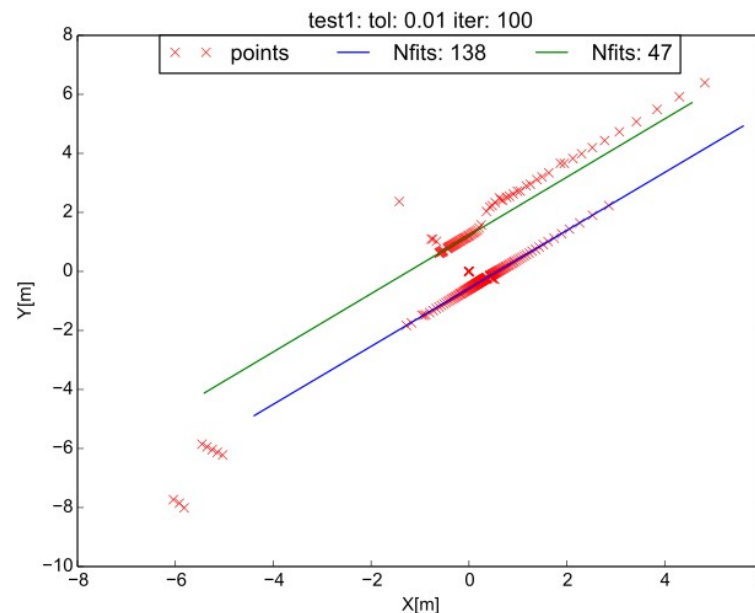
Conpleks Robotech 501
Intel I5 Dual core @
2.8GHz

Row detection algorithm

- RANSAC based row detection
 - Random Sample Consensus
 - Pick a sample from the data and construct model
 - For a line model we pick two points at random ($p1 \neq p2$)
 - Construct a set of inliers and outliers based on distance to the line
 - Rinse and repeat storing the score for each sampled line

Row detection algorithm

- Final detection algorithm detecting multiple lines
 - Run RANSAC on the data, then remove the inliers of the result and repeat on the reduced data set.



Results

- Corrections for the numbers presented in paper
 - Difference between 2.8GHz and 1GHz is 2.64 on average not 2.8
 - Table 3 is wrong, should have been

Operation	Mean	Median	Min	Max	stddev
getRows	9.5ms	8.3ms	6.9ms	14.9ms	2.3ms
extractLines	2.4ms	2.1ms	253.5μs	4.5ms	1.4ms
getInliers	23.6μs	20.8μs	2.3μs	44.8μs	14.4μs
getRandomLine	187.2ns	184.0ns	184.0ns	910.0ns	19.1ns
addNewBestFit	30.0ns	30.0ns	30.0ns	30.0ns	0

Results

Device	Mean	Std dev
CPU 2.8 GHz	3.6 ms	866 us
CPU 1 GHz	9.5 ms	2.3 ms
RT501	45.9 ms	3.9 ms
RT101	422.2 ms	34.2 ms
RT501-backport	41.4 ms	59.1 us
RT101-backport	376.3 ms	88.1 us

Results

- How well can we predict the execution time when a parameter is changed

Device	Mean	Stddev
RT501	24.2 ms	2.5 ms
RT501-backport	20.8 ms	8.5 us

Discussion

- Timing on the operation/function level makes it difficult to capture variability
- If a parameter is changed the measurements has to be redone in most cases
- The 16.5% accuracy is only for the very specific test done, and is not in any way general.

Summary

- We could make some predictions on the execution time of the row detection algorithm
 - The difference between the two hardware platforms was initially thought to be 2.64 but the measurements showed approx 10 times in difference
- However limited use due to only using mean operation/function execution time

Future work

- We propose to create a benchmark model
 - Can be used to bench mark a given hardware platform
 - The benchmark results can be used by the VDM-RT interpreter for any model

Last Slide

- 1 year
 - Code generation for embedded platforms (C/C++)
 - Bare bone OS
 - RTOS (FreeRTOS)
 - Linux + xenomai/RTAI/RTLINUX
- 5 year
 - Industrial strength libraries with code-generation support
 - Models of Ethernet CAN, Skynet with code-generation support
 - Faster interpreter (JIT?)
 - Model management integrated
- 10 year
 - 100.000 downloads (eclipse IDE for C++ has 600.000+ downloads)