# Hybrid System Modeling in VDM

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#### Timed VDM++ dynamic semantics

#### **CPU A**

 THR 1
 X += 1 T += 10 X += 1 T += 2 

 THR 2
 T += 2 X -= 1 T += 8 

#### **CPU A**

*T* += 2 X -= 1 *T* += 8

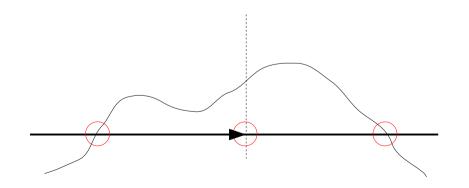
#### Distributed Timed VDM++ dynamic semantics

| CPU A |                |                       |               |   |
|-------|----------------|-----------------------|---------------|---|
| THR 1 | X += 1         | <i>T</i> <b>+=</b> 20 | <i>T</i> += 2 |   |
| THR 2 |                |                       |               | <i>T</i> += 2 <u>X</u> += 1 <i>T</i> += 6 |
| CPU B |                |                       |               |   |
| THR 1 | Y += 1 T += 10 | Y += 1 T += 10 Y +=   | 1             | <i>T</i> += 10                            |
| THR 2 |                |                       |               |   |

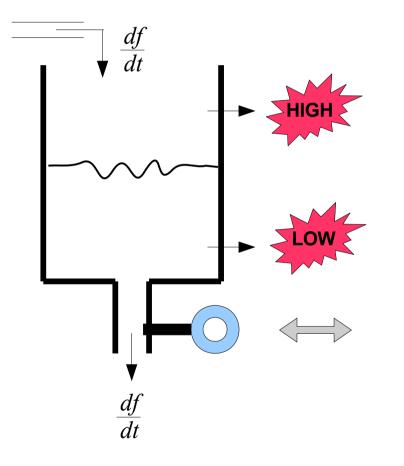
Caveat: BUS activity is dealt with as time steps

## Simulation of Continuous Time models

- Sets of differential equations
- Solved numerically using some solver (e.g. Euler)
- State and Time events can be captured
  - state: zero-crossing detection (rising and falling edge)
  - time: proceed to point in the future



### Example – Controlling the waterlevel in a tank



class Controller instance variables level : real := 0.0; valve : bool := false

operations
public async open: () ==> ()
open () == valve := true;

public async close: () ==> ()
close () == valve := false;

public async update: () ==> ()
update () ==
if level < 2.0 then close()
else if level > 3.0 then open()

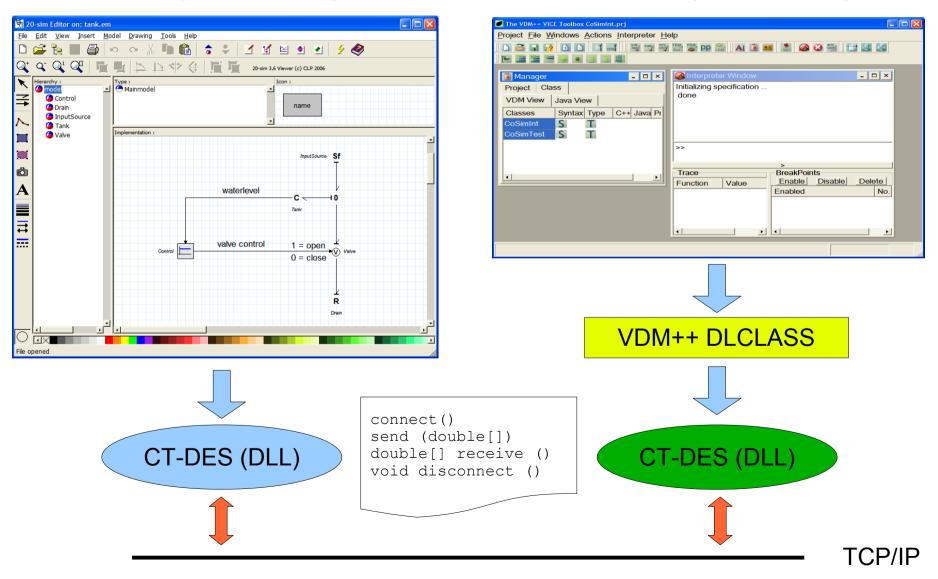
threads periodic (1000) (update)

end Controller

### Proof of Concept – Architecture Overview

VDMTools (DE simulation)

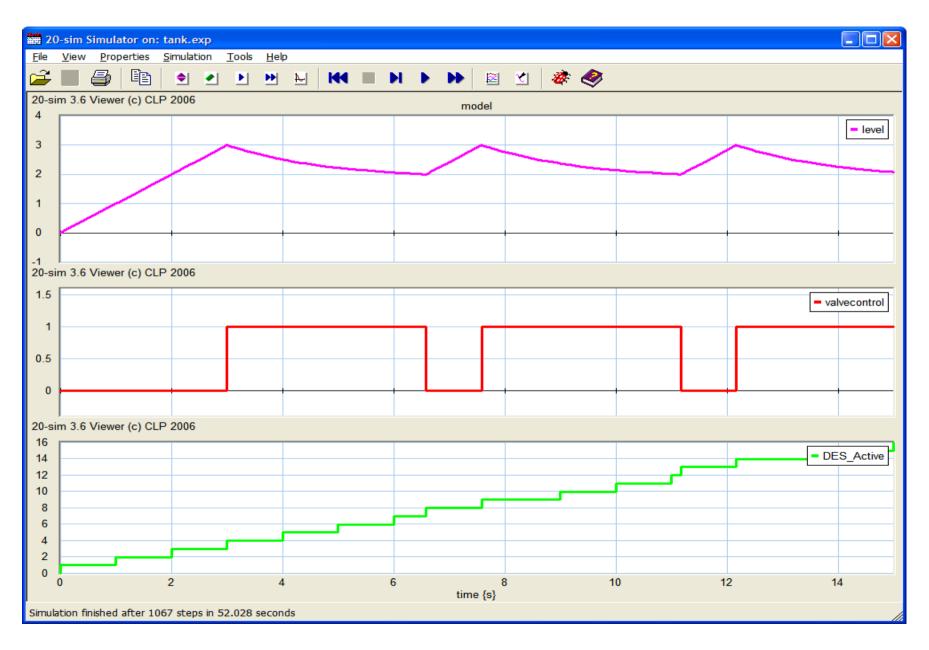
20-SIM (CT simulation)



## How is integration achieved?

- DE simulator is in control of time, CT is "slave"
- Perform DE until all CPUs are ready to make time step
- Determine smallest time step (including bus), proceed
- Inform CT solver (shared variables, time step)
- CT solver proceeds until new time is reached
- Inform DES (occurred events, shared variables)
- Events are processed by DES
- Iterate (goto step 2)

#### **Simulation Result**



Conclusions and Future Work

- Proof of concept successful
- Integration with new distributed timed VDM++ dynamic semantics is technically feasible
- Larger case study, involving distributed control (alignment unit for a high-volume printer)